

The OODYSSEY: MIDVALE

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Runtime Error 7 - Out of Memory

Written by Senatious

Friday, 18 July 2008

For those of you who have been having this bug, Runtime Error 7 - Out of Memory, please try running the Updater again. If the updated client does not help, please post on the forums.

Live Server

Written by Senatious

Tuesday, 15 July 2008

The server is up! Run the Updater to download the new client. We are subject to hotfixes and etc if we find any problems, however.

We will be opening the server around evening tonight. I will edit this post to include a list of updates/changes before we go live.

Update:

- ▣ Duwaldawar Kosikorot has been opened! It includes a new quest, two rewarding minigames, a shop, a rare spawn, a captureable point, and a number of secrets...
- ▣ The Q'loritch now functions differently. He no longer announces his presence by howling. Additionally, his chance to drop Eyes has been drastically lowered.
- ▣ The Golem now drops Cores less often. The number of wards to pass to get the Demonblade has been halved.
- ▣ Visterri Keys can now drop off of Visterri Castle monsters.
- ▣ Enchanter Keys can now drop off of Enchanter's Tower monsters.

Server Changing

Written by Senatious

Wednesday, 02 July 2008

Update #2: Got the server working again. Trying to restore bank gold before we put out the new client, but we may not have it ready and done yet. Will post here when ready.

Update: Sorry about the delay guys, we've run into a few problems with the new server. We're trying what we can to get it back up.

We're in the process of changing our host server. The server will be down in the meantime. When it is back up, I will update this post, and you will need to run the Updater.exe.

Last Updated (Saturday, 05 July 2008)

POLLS

How is movement now?

- Still as bad as ever!
- Better than it was, but still not too good.
- Pretty good, still could use a few improvements.
- I have no real issues with it anymore.

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- ▣ The Ring Enchant quest has undergone several changes. It now serves doubly as a low level quest.
- ▣ Treasure Maps can now be acquired in new ways.
- ▣ Treasure Maps now drop less gold.
- ▣ Animal pelts sell for much higher amounts, especially rarer ones.
- ▣ A small safe zone has been added on the Midvale Bank map.
- ▣ Your bank gold has been restored. It is accessible using the balance/deposit/withdraw commands.
- ▣ Player houses have been opened.
- ▣ Buffs now properly have a long casting range.

When the server goes up, I will post here saying so.

Last Updated (Friday, 18 July 2008)

More...

- ▣ [Class Balance Discussion](#)

<< Start < Prev **1** 2 **3** **4** **5** **6** **7** **8** **9** **10** Next > End >>

Results 5 - 8 of 48